TA0076 RGB LED Module

1. Introduction

SMD RGB LED module consists of a full-color LED made by R, G, B three pin PWM voltage input can be adjusted. Primary colors (red / blue / green) strength in order to achieve full color mixing effect. Control of the module with the Arduino can be achieved Cool lighting effects.

Specification

- Red Vf: 1.8 to 2.1V
- Green Vf: 3.0 to 3.2V
- Blue Vf: 3.0 to 3.2V
- Red color: 620-625 nm
- Green color: 520-525 nm
- Blue color: 465-470 nm
- Red brightness @ ~20mA: 600-800 mcd
- Blue brightness @ ~20mA: 800-1000 mcd
- Green brightness @ ~20mA: 1500-2000mcd

2. Pin Instructions

Pin Name	Description
"R"	Red light
"G"	Green light
"В"	Blue light
" <u>"</u>	Ground

3. Example

In this example, we blink an LED and using an RGB LED we can generate any color our heart desires.

Here is the physical connection:



Code:

*******Code begin******

const boolean ON = HIGH;	//Define on as LOW (this is because we use a common
	//Anode RGB LED (common pin is connected to +5 volts)
const boolean OFF = LOW;	//Define off as HIGH

//Predefined Colors

const boolean RED[] = {ON, OFF, OFF}; const boolean GREEN[] = {OFF, ON, OFF}; const boolean BLUE[] = {OFF, OFF, ON}; const boolean YELLOW[] = {ON, ON, OFF}; const boolean CYAN[] = {OFF, ON, ON}; const boolean MAGENTA[] = {ON, OFF, ON}; const boolean WHITE[] = {ON, ON, ON};

//An Array that stores the predefined colors (allows us to later randomly display a color)
const boolean* COLORS[] = {RED, GREEN, BLUE, YELLOW, CYAN, MAGENTA, WHITE, BLACK};

```
void setup(){
  for(int i = 0; i < 3; i++){
     pinMode(ledDigitalOne[i], OUTPUT); //Set the three LED pins as outputs
  }
}</pre>
```

```
void loop(){
```

```
/* Example - 1 Set a color
   Set the three LEDs to any predefined color
*/
   setColor(ledDigitalOne, YELLOW);
                                          //Set the color of LED one
/* Example - 2 Go through Random Colors
  Set the LEDs to a random color
*/
   //randomColor();
}
void randomColor(){
  int rand = random(0, sizeof(COLORS) / 2); //get a random number within the range of colors
  setColor(ledDigitalOne, COLORS[rand]); //Set the color of led one to a random color
  delay(1000);
}
/* Sets an led to any color
   led - a three element array defining the three color pins (led[0] = redPin, led[1] = greenPin,
led[2] = bluePin)
   color - a three element boolean array (color[0] = red value (LOW = on, HIGH = off), color[1] =
green value, color[2] =blue value)
*/
void setColor(int* led, boolean* color){
 for(int i = 0; i < 3; i++){
   digitalWrite(led[i], color[i]);
 }
}
/* A version of setColor that allows for using const boolean colors
*/
void setColor(int* led, const boolean* color){
  boolean tempColor[] = {color[0], color[1], color[2]};
  setColor(led, tempColor);
}
********Code End*******
```